



THE GAMING (AMENDMENT) ACT 1984

THE CONTROLLED MACHINES (EXEMPTION) ORDER 2006

Approved by Tynwald 21st March 2006

Coming into operation 21st March 2006

In exercise of the powers conferred on the Isle of Man Gambling Control Commissioners by section 1(2) of the Gaming (Amendment) Act 1984 (a), and of all other enabling powers, the following Order is made: -

Citation, commencement and interpretation

1. (1) This Order may be cited as the Controlled Machines (Exemption) Order 2006 and, subject to section 16 of the Act, shall come into operation on the day on which it is made.

(2) In this Order "the Act" means the Gaming (Amendment) Act 1984.

Exemption of machines

2. A machine of a description specified in column 1 of the Schedule, which complies with the condition specified in column 2 of the Schedule, shall be treated as not being a controlled machine for the purposes of the Act.

(a) 1984 c.17

- (n) Clear help pages must be present on every IOMFOBT and include contact information for GamCare with warnings on excessive gambling.
- (o) Access to help pages must be available at all times by use of button/icon.

Made this 15 day of February

2006

Chairman 

Member 

Member 

pp Secretary 

EXPLANATORY NOTE
(This Note is not part of the Order)

This Order provides an exemption from the provisions of the Gaming (Amendment) Act 1984, for the use of Isle of Man Fixed Odds Betting Terminals within licensed public betting offices.

SCHEDULE

MACHINES WHICH ARE TREATED AS NOT BEING CONTROLLED MACHINES

<i>Description of machine</i>	<i>Conditions</i>
1. An Isle of Man Fixed Odds Betting Terminal ("IOMFOBT"), which is an electronic betting device connected to a separate and remote random number generator which is designed for the purpose of playing number based games of chance whereby a player places a wager with the holder of a Bookmakers Permit and Public Betting Office Licence via the device, but the terminal does not dispense winnings in cash.	(a) The maximum win per single transaction is £250.
	(b) The IOMFOBT must be so designed to prevent a stake being made that would produce a win greater than £250.
	(c) No credit or debit card transactions may be accepted by an IOMFOBT.
	(d) Odds of the games must be clearly visible at time of selection.
	(e) Players must be able to choose a stake.
	(f) Players must be able to make a positive selection by use of the 'start' or 'bet' button/icon.
	(g) Results of each game must be announced or displayed on the IOMFOBT.
	(h) An on-screen balance meter which allows players the option of tracking winnings/losses per session must be available.
	(i) Players must be able to 'cash-in' at any time following the completion of each game.
	(j) There must be an ability to set limits on the time a player wishes to play and on the amount they wish to spend per session.
	(k) If a game has more than one stage, the result of each stage must be determined by a separate and independent random number at the instant the 'start' or 'bet' button is pressed at each stage.
	(l) No point of sale promotional material shall encourage excessive play.
	(m) Random number generation and communication can be independently audited by a third party.